

Pippi Longstocking party games

Don't fall to the floor

This is a game which Pippi, Tommy and Annika play at Pippi's party

It was very simple. All you had to do was crawl round the whole kitchen without once setting foot on the floor...

You started with the kitchen sink and if you could stretch your legs wide enough, it was possible to come over to the open fireplace, and from there to the wood box, from the wood box over a shelf, and so down to the table ... and over chairs to the cupboard to the tail end of the horse!

You probably don't have a horse, and you probably won't be popular if you leap round your kitchen and on to the table—so here's another version of this game! It works best in the garden or a large room or hall.



Clear the space as much as possible



Then put some 'islands' on the floor, so that they follow some kind of natural course—or number them. You can use cushions, mats, duvets, airbeds; chairs and rows of chairs; steady boxes or chests



The children have to go round the room without touching the floor, by jumping from island to island. You'll need to test this one out beforehand, and may need to tweak things according to the size of child each time.



Whoever falls to the floor the least number of times is the winner



Here are some more games Pippi and her friends would enjoy

Longstockings!



Put at least six times as many socks as children in a basket



Have the children sit in a circle



Find some fun music or a song to play - when the music starts get the children try to put on as many socks as possible, one over the other






When the music stops, the one with the most socks on wins

Pippi Longstocking – Astrid Lindgren




This activity is taken from *Pippi Longstocking*.

A classic of children's literature, *Pippi Longstocking* is loved by children for her mischievous nature and mad-cap adventures.

Dressing up Pass the parcel

-  Fill a bin bag with as many odd clothes as you can find—hats, dresses, shorts, shirts, frilly tops, scarves, socks—of all sizes
-  Pass the bag round, just like pass the parcel. Whoever has it when the music stops has to pick something from the sack without looking and put it on.
-  The winner is the one with the funniest costume at the end. Take pictures of the whole group!

Pin the tail on the monkey



-  Get a large piece of card and draw a picture of Mr Nelson, with his blue trousers, yellow jacket, and straw hat—but without his tail!
-  Make a separate tail
- Blindfold each child in turn and get them to try fix Mr Nelson's tail in the right place—using blu- tack.
-  The one who gets it right—or most nearly right—is the winner.

Musical statues

'Never have I seen anyone who could dance the polka like you, my little honey bun!'

This is what Pippi says to one of the robbers who have tried to steal her suitcase of gold pieces—at first she ties the men up but then she frees them and gets them to dance the polka with her, whirling about till three in the morning.

See if you can find some polka music for this game.

-  The children dance around to the music and when it stops they have to stand absolutely still, like a statue. If anyone moves they are out.
-  You can vary the game by giving the children an adjective each time – e.g. sad, happy, small, tall – or an animal to represent.

