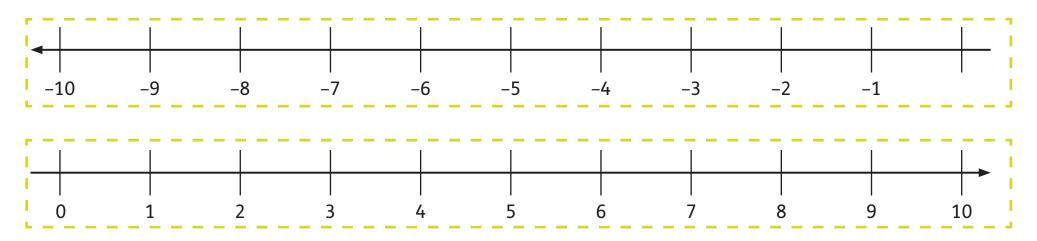
## **Number line races**

Cut out the two sections of the number line and join them together. Players position their counters at 0. Roll one die, then roll a second die. If the second die shows an even number, add that amount to the first number rolled, if it shows an odd number, subtract it. Then move forward or back that number of spaces. The first player to either –10 or 10 wins.





Record the calculations as you go. What do you notice about addition and subtraction of negative numbers?



## www.oxfordowl.co.uk