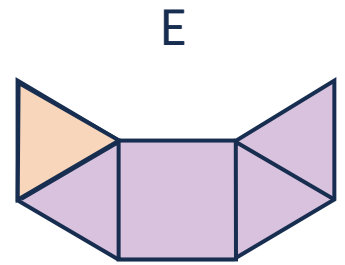
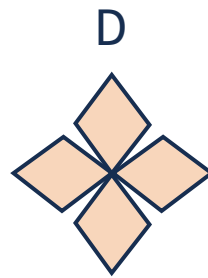
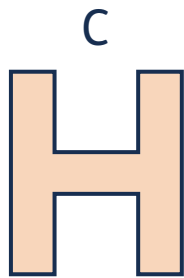
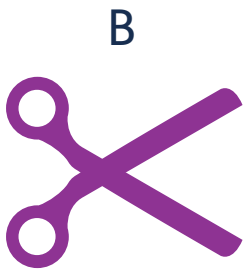


# Symmetry, reflection and position

You will need a ruler for this worksheet.

## Question 1

Here are some shapes.



Which of these shapes have two or more lines of symmetry?

Which shapes have only one line of symmetry?

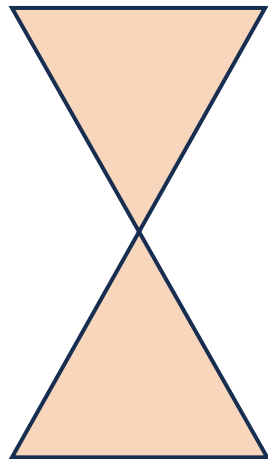
Which shapes have no lines of symmetry?

# Symmetry, reflection and position

## Question 2

Can you draw two lines of symmetry on these shapes?

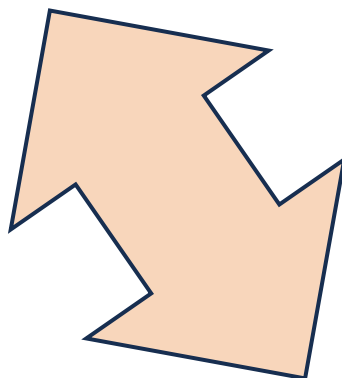
a



b



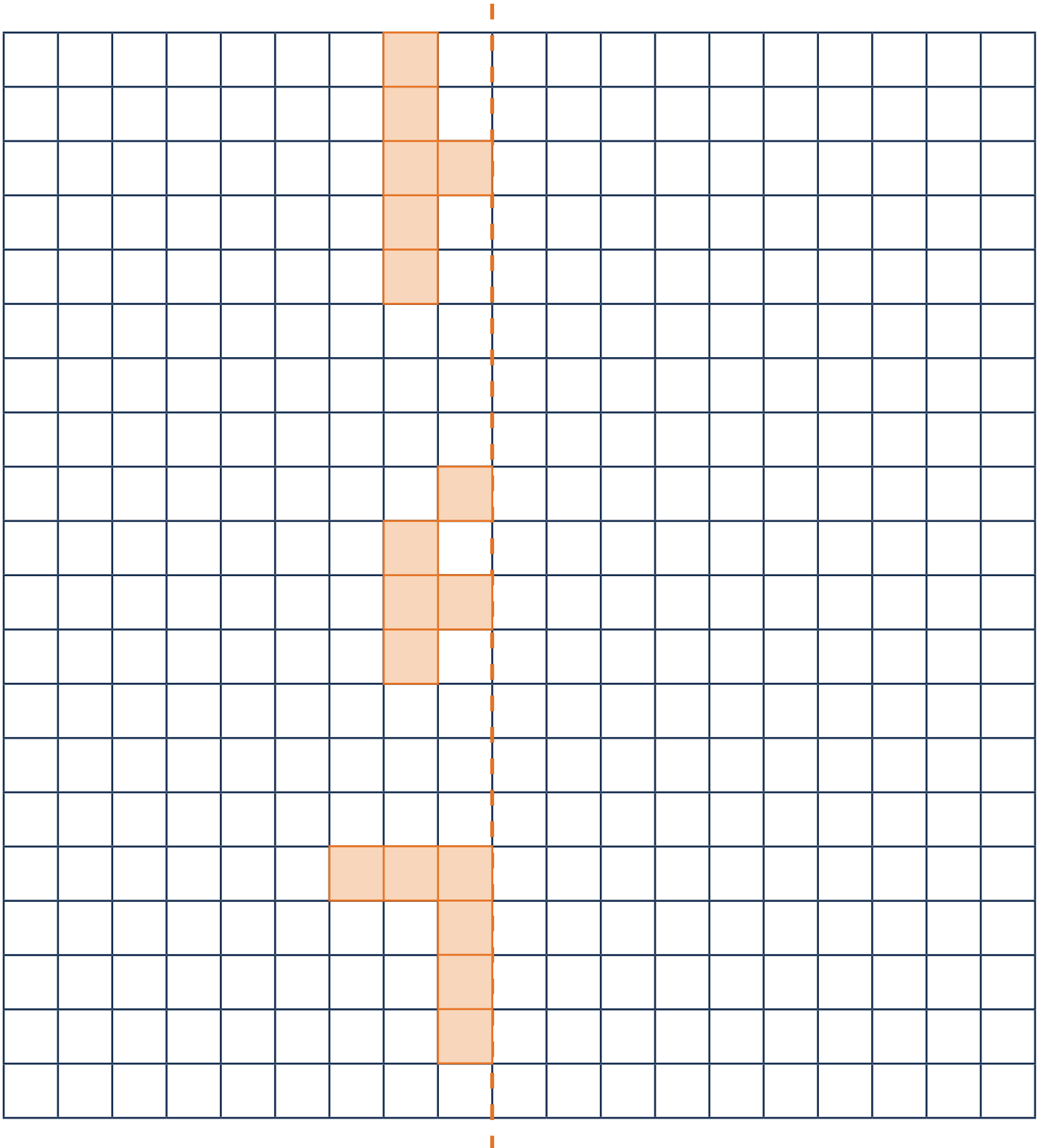
c



# Symmetry, reflection and position

## Question 3

Can you complete these patterns by reflecting them in the mirror line?

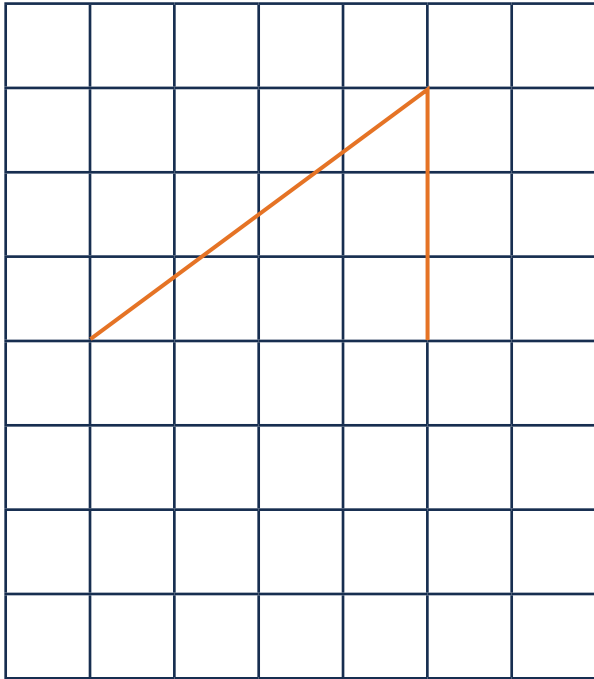


# Symmetry, reflection and position

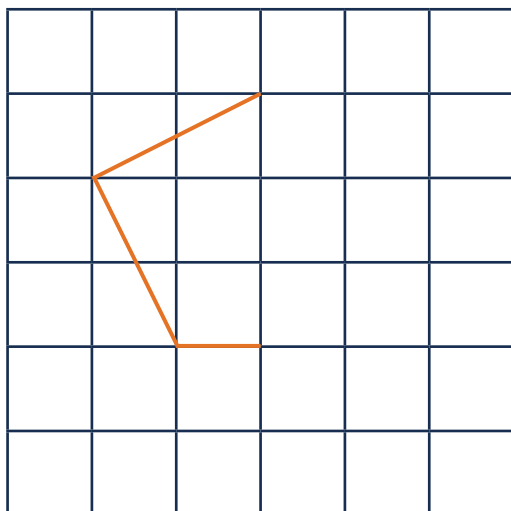
## Question 4

Draw a mirror line and complete the shapes to make:

**a** a triangle

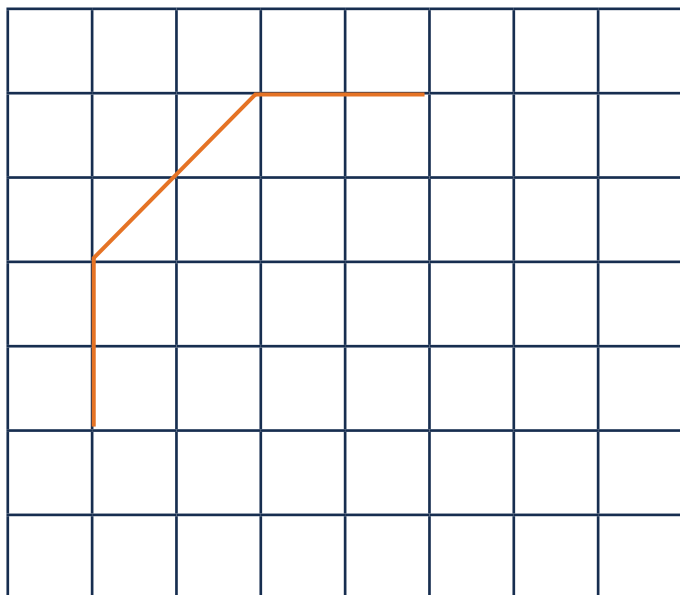


**b** a pentagon

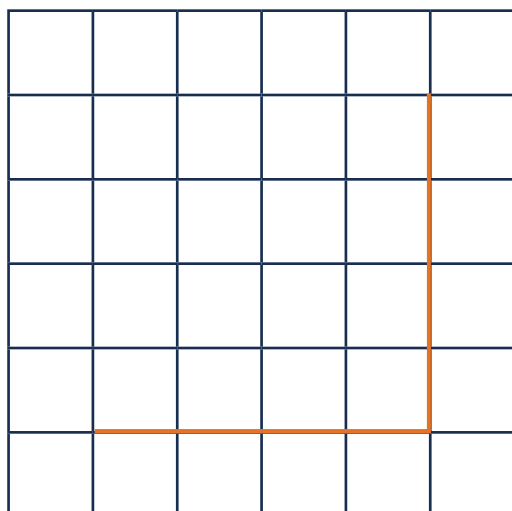


# Symmetry, reflection and position

c a hexagon



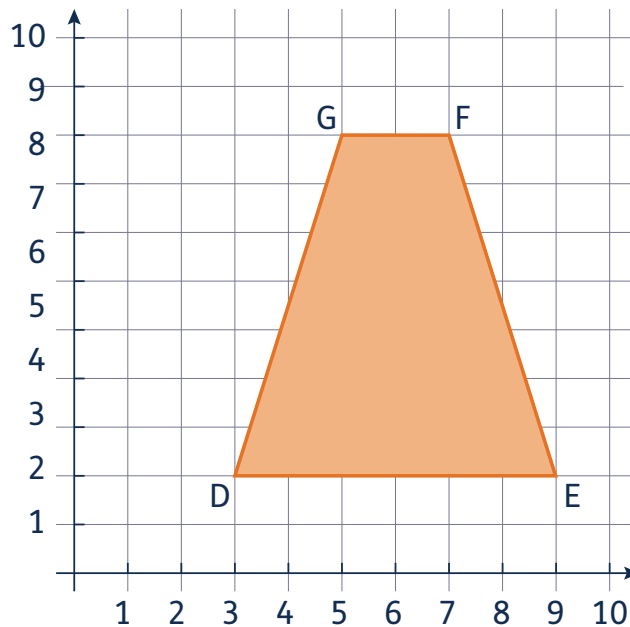
d a square



# Symmetry, reflection and position

## Question 5

Here is a trapezium on a grid. It is called DEFG.



Can you find the coordinates of the shape?

D: ( ,  )

E: ( ,  )

F: ( ,  )

G: ( ,  )

What are the coordinates of:

the far top right of the grid?

( ,  )

the top of the  $y$ -axis?

( ,  )

the far right-hand end of the  $x$ -axis?

( ,  )



# Symmetry, reflection and position

## Question 6

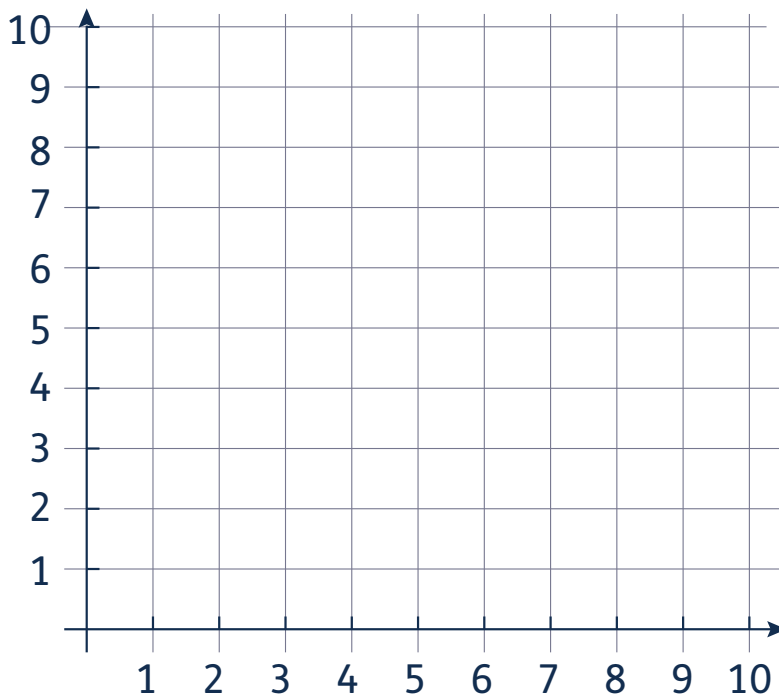
**a** Can you draw the following points on the grid below?

P (3,2)

Q (3,8)

R (5,8)

S (5,2)



**b** Join the points together. What shape have you drawn?

**c** What are the coordinates of a point halfway between:

P and Q? ( ,  )

Q and R? ( ,  )

P and S? ( ,  )



# Symmetry, reflection and position

- d** Draw a square on the same grid that is 2 squares by 2 squares. Label its vertices EFGH.
- e** What are the coordinates of your square?

E: (  ,  )F: (  ,  )G: (  ,  )H: (  ,  )

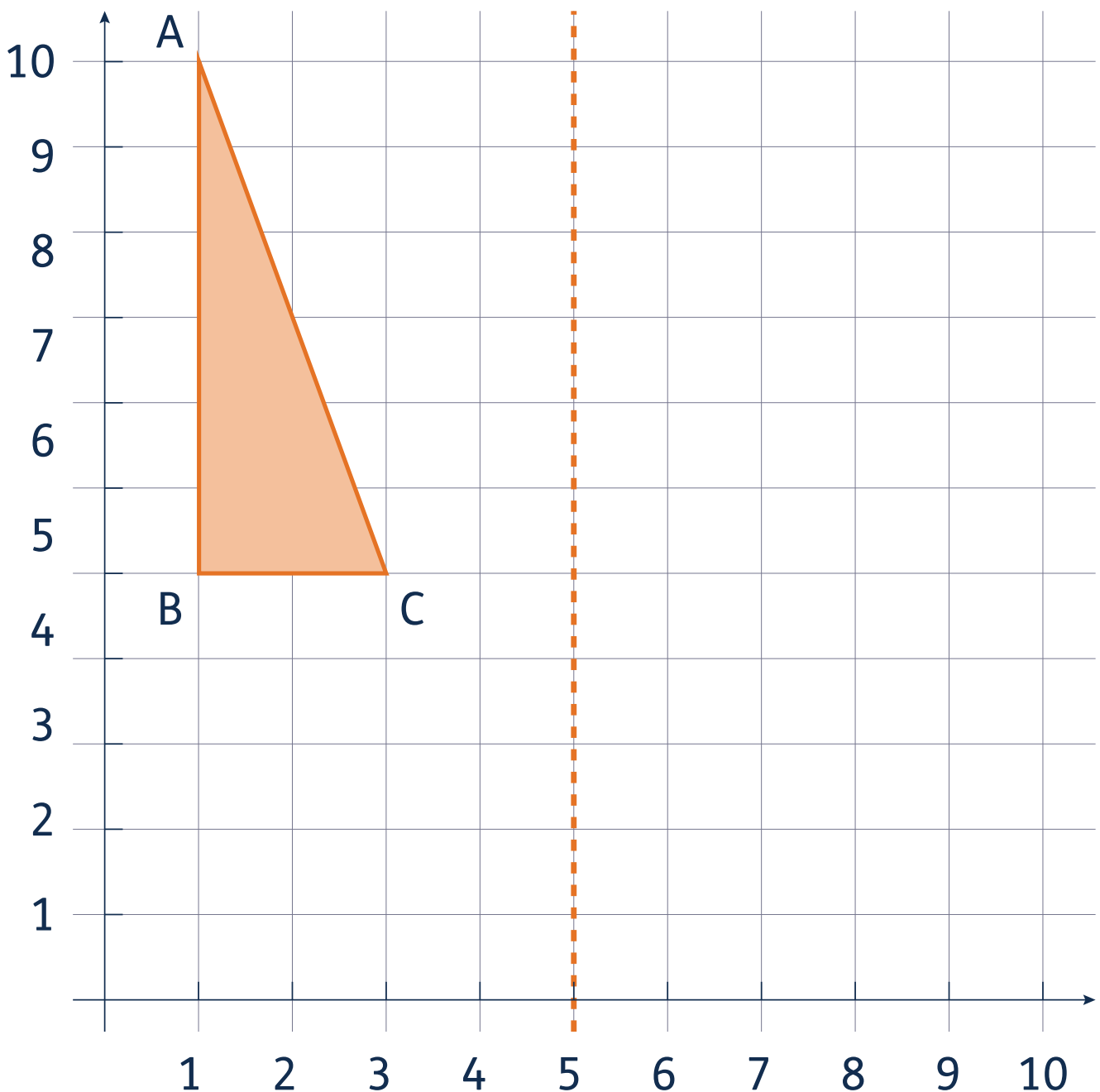


# Symmetry, reflection and position

## Question 7

Work out the new coordinates when these shapes are reflected in the mirror line. Draw the new shape and write the new coordinates.

a



# Symmetry, reflection and position

**b**

